

## Notes 3.1

There are generally 4 types of network models that we'll study in class, and one "hybrid" between these. Each is applicable to many real-world situations

- You are already familiar with one:

### Shortest Path

$$\min_y \sum c_{ij} y_{ij}$$

$$\text{s.t.} \quad \sum y_{is} - \sum y_{si} = -1$$

$$\sum y_{it} - \sum y_{ti} = 1$$

$$\sum y_{ia} - \sum y_{ai} = 0 \quad \forall a \neq s, a \neq t$$

$$0 \leq y_{ij}$$

the data for this problem are some kind of edge "lengths",  $c_{ij}$

- the objective function is to minimize the total cost of a path
- and the  $y_{ij}$  variables give a path (1 on the path, 0 elsewhere)

- Sometimes, a twist on the shortest path problem is if we have some extra side constraint.
- for example, suppose it costs  $f_{ij}$  fuel to move across edge  $ij$ , and we have a total budget of  $b$  for fuel.

we can add

$$\sum f_{ij} y_{ij} \leq b$$

as a constraint

This is a useful model, but it breaks things like unimodularity of the constraint matrix... more on this later in the course

## Max Flow

- suppose now we have capacities on each edge instead of lengths.
- let  $u_{ij}$  be the capacity of edge  $ij$
- now, we want to see how many trucks we can move from  $s$  to  $t$ .

$$\max_{v, y} \quad v$$

$$\text{st.} \quad \sum y_{is} - \sum y_{si} = -v$$

$$\sum y_{it} - \sum y_{ti} = v$$

$$\sum y_{ia} - \sum y_{ai} = 0 \quad \forall a \neq s, t$$

$$y_{ij} \leq u_{ij}$$

$$0 \leq y_{ij}$$

- the data for this problem are arc capacities,  $u_{ij}$
- the objective function is to maximize the total flow from  $s$  to  $t$
- the  $y_{ij}$  variables now give the # of trucks moving on arc  $ij$ .
- there are many twists to this problem, but a common one is to also have lower bounds on the edges

$$l_{ij} \leq y_{ij}$$

this requires at least  $l_{ij}$  trucks to go through edge  $(ij)$

# Min - Cost Flow

- in this problem, we have

$c_{ij}$  - cost for driving a truck on edge  $ij$

$u_{ij}$  - capacity of edge  $ij$

$b(a)$  - supply or demand of material at node  $a$ .  
negative for supply  
positive for demand  
zero for trans-shipment nodes.

- the goal is to move all the supplies to all the demands at minimum cost, while satisfying the capacity constraints

$$\min_y \sum c_{ij} y_{ij}$$

$$\text{s.t.} \quad \sum y_{ia} - \sum y_{ai} = b(a)$$

$$y_{ij} \leq u_{ij}$$

$$0 \leq y_{ij}$$

- the data you need here are the  $c_{ij}$ ,  $u_{ij}$  and  $b(a)$  (see above)

- a common twist here is also lower bounds on the  $y_{ij}$ .

-  $y_{ij}$  variables give # of trucks on arc  $(i,j)$

## Multi-commodity flow

- Now, suppose that there are different kinds of demands ... some for corn, some wheat, some rice.

$c_{ij}^k$  - cost for moving one unit of commodity  $k$  across edge  $(ij)$

$u_{ij}^k$  - capacity of moving commodity  $k$  across edge  $(ij)$

$b(a)$  - supply/demand of commodity  $k$  on node  $a$ .

$u_{ij}$  - common capacity for the sum of all commodities moving across edge  $ij$ .

$$\min_y \quad \sum_k \sum_{ij} c_{ij}^k y_{ij}^k$$

$$\text{s.t.} \quad \sum y_{ia}^k - \sum y_{ai}^k = b(a) \quad \forall a \in V, \text{ commodities } k.$$

$$y_{ij}^k \leq u_{ij}^k \quad \forall (ij) \in E, \text{ commodities } k$$

$$\sum_k y_{ij}^k \leq u_{ij} \quad \forall (ij) \in E$$

$$0 \leq y_{ij}^k$$


- here the  $y_{ij}^k$  variables give the # of trucks moving across edge  $ij$  that carry commodity  $k$ .  
 e.g.  $y_{ij}^{\text{rice}}$

## Stochastic Network Model (Hybrid)

- You can combine these in many different ways
- Multi-commodity flow itself is a combination of min-cost flows, one for each commodity.
- "Combination" just involves picking weights that signify importance for two different problems, and summing their weighted objective function
- For example... let's say I don't know if I want the shortest path from  $s$  to  $t$  or from  $\hat{s}$  to  $\hat{t}$ , but I am  $\frac{2}{3}$  sure it is  $s$  to  $t$ .
- we can create a combined problem as follows.

$$\min \frac{2}{3} \sum c_{ij} y_{ij}^1 + \frac{1}{3} \sum c_{ij} y_{ij}^2$$

$$\text{s.t.} \quad \begin{array}{ll} \sum y_{is}^1 - \sum y_{si}^1 = -1 & \sum y_{is}^2 - \sum y_{si}^2 = -1 \\ \sum y_{it}^1 - \sum y_{+i}^1 = 1 & \sum y_{it}^2 - \sum y_{+i}^2 = 1 \\ \sum y_{ia}^1 - \sum y_{ai}^1 = 0 & \sum y_{ia}^2 - \sum y_{ai}^2 = 0 \\ 0 \leq y_{ij}^1 & 0 \leq y_{ij}^2 \end{array}$$


  
 totally separate network problems,  
 but weighted and summed together.

- in fact, the two problems can have entirely different network structure or costs!

it is called "stochastic" because the weights are often from a probability distribution on real-world situations

e.g. high traffic days vs.  
low traffic days

- can similarly combine shortest paths and max-flows or any combo of 2 or more of the basic models
- can add cross-constraints like:  $y_{ij}^1 + y_{ij}^2 \leq 1$   
but often, these break nice properties.